

A3 In addition, wireless communication techniques alternatively can be employed to communicate between the housings 70 and 80.

IN THE CLAIMS

Please amend claims 1, 4-8, 10-14, 17, 19-23, 25, 26, 29-31, 34, 36, 37, 41-43, 45 and 47 as illustrated in the attachment titled "Marked-Up Claims" to read as follows:

A4 1. (Once Amended) A method of luring an animal to an area in an environment, the method comprising an act of:

(A) playing back a pre-recorded sound that simulates an environmental contact sound made by a species of animal in the environment.

4. (Once Amended) The method of claim 1, wherein the pre-recorded sound played back in the act (A) is a first pre-recorded sound, and wherein the method further includes an act of:

(B) playing back, contemporaneously with the playing back of the first pre-recorded sound, a second pre-recorded sound that is recorded separately from the first pre-recorded sound and that simulates a second sound made by a species of animal in the environment.

A5 5. (Once Amended) The method of claim 1, wherein the pre-recorded sound played back in the act (A) is a first pre-recorded sound, and wherein the method further includes an act of:

(B) playing back, contemporaneously with the playing back of the first pre-recorded sound, a second pre-recorded sound that is recorded separately from the first pre-recorded sound and that simulates one of a vocal sound made by a species of animal and an animal-to-animal contact sound made by members of a species of animal in the environment.

6. (Once Amended) The method of claim 1, wherein the environmental contact sound simulates the sound of a step taken by a member of the species, and wherein the method further includes an act of repeating the act (A) to simulate a sound of a member of the species walking.

7. (Once Amended) The method of claim 6, further including an act of varying a volume at which the environmental contact sound is played back between repetitions to simulate a sound of the member of the species walking in a particular direction.

A5

8. (Once Amended) The method of claim 1, wherein the act (A) includes acts of:
providing an audio-recording medium having a plurality of audio messages recorded thereon,
each audio message representing an animal sound, at least one of the plurality of audio
messages including the pre-recorded sound that simulates the environmental contact sound made
by the species in the environment;
receiving input from a user that identifies the pre-recorded sound for play-back; and
producing, from the pre-recorded sound, an output sound that simulates the environmental
contact sound made by the species in the environment.

AB

10. (Once Amended) The method of claim 8, wherein the pre-recorded sound played back in
the act (A) is a first pre-recorded sound, and wherein the method further comprises acts of:
receiving additional input from a user that identifies a second pre-recorded sound for
play-back, the second pre-recorded sound simulating a second sound made by a species of
animal in the environment;
combining at least a portion of the first pre-recorded sound with at least a portion of the
second pre-recorded sound to produce a combined output sound.

11. (Once Amended) The method of claim 1, wherein the act (A) includes an act of playing
back a pre-recorded sound recorded from a sound actually made by the species.

12. (Once Amended) The method of claim 1, wherein the act (A) includes an act of playing
back a pre-recorded sound recorded from a man-made sound.

13. (Once Amended) An apparatus for luring an animal to an area in an environment, the
apparatus comprising:
a recording medium storing a pre-recorded sound that simulates an environmental contact
sound made by a species of animal in the environment; and
a controller to play back the pre-recorded sound.

A6
14. (Once Amended) The apparatus of claim 13, further including a speaker to reproduce the pre-recorded sound when the pre-recorded sound is played back and a user interface that enables a user to control the playing back of the pre-recorded sound, wherein the user interface is housed separately and can be disposed remotely from the speaker.

A7
17. (Once Amended) The apparatus of claim 13, wherein the pre-recorded sound is a first pre-recorded sound, wherein the recording medium further stores a second pre-recorded sound that is recorded separately from the first pre-recorded sound and that simulates a second sound made by a species of animal in the environment, and wherein the controller can play back the first and second pre-recorded sounds contemporaneously.

A8
19. (Once Amended) The apparatus of claim 13, further including a speaker to reproduce the pre-recorded sound when the pre-recorded sound is played back and a volume control that controls a volume at which the speaker reproduces the pre-recorded sound when the pre-recorded sound is played back.

20. (Once Amended) The apparatus of claim 13, wherein the second pre-recorded sound simulates one of a vocal sound made by a species of animal and an animal-to-animal contact sound made by members of a species of animal in the environment.

21. (Once Amended) The apparatus of claim 13, wherein the environmental contact sound simulates the sound of a step taken by a member of the species, and wherein the controller can repeatedly play back the pre-recorded sound to simulate a sound of a member of the species walking.

A9
23. (Once Amended) The apparatus of claim 13, wherein the pre-recorded sound is recorded from a sound actually made by the species.

A10
25. (Once amended) An apparatus for luring an animal to an area in an environment, the apparatus comprising:

A/D means for storing a pre-recorded sound that simulates an environmental contact sound made by a species of animal in the environment; and
B means for playing back the pre-recorded sound.

sub-B1/ 26. (Once Amended) A method of luring an animal to an area in an environment, the method comprising an act of:

(A) contemporaneously playing back first and second pre-recorded sounds that were recorded separately and that respectively simulate first and second sounds each made by a species of animal in the environment.

4/ 29. (Once Amended) The method of claim 26, wherein the first pre-recorded sound simulates the sound of a step taken by a member of a species of animal, and wherein the method further includes an act of repeating the act (A) to simulate a sound of a member of a species of animal walking.

5/ 30. (Once Amended) The method of claim 29, further including an act of varying a volume at which the first pre-recorded sound is played back between repetitions to simulate a sound of a member of a species of animal walking in a particular direction.

A11 6/ 31. (Once Amended) The method of claim 26, wherein the act (A) includes acts of:
providing an audio-recording medium having a plurality of audio messages recorded thereon, each audio message representing an animal sound, a first of the plurality of audio messages including the first pre-recorded sound and a second of the plurality of audio messages including the second pre-recorded sound;

receiving input from a user that identifies the first and second pre-recorded sounds for play-back; and

producing, from the first and second pre-recorded sounds, an output sound that simulates the first and second sounds.

A12 34. (Once Amended) The method of claim ¹⁶26, wherein the act (A) includes an act of playing back at least one of the first and second pre-recorded sounds from a recording of a sound actually made by a member of a species of animal.

[sub-B2] 36. (Once Amended) An apparatus for luring an animal to an area in an environment, the apparatus comprising:

a recording medium storing first and second pre-recorded sounds that simulate first and second sounds each made by a species of animal in the environment; and
a controller to play back the first and second pre-recorded sounds contemporaneously.

A13 17 37. (Once Amended) The apparatus of claim ¹⁶36, further including a speaker to reproduce the first and second pre-recorded sounds when the first and second pre-recorded sounds are played back and a user interface that enables a user to control the playing back of the first and second pre-recorded sounds, wherein the user interface is housed separately and can be disposed remotely from the speaker.

21 41. (Once Amended) The apparatus of claim ¹⁶36, further including a speaker to reproduce the first and second pre-recorded sounds when the first and second pre-recorded sounds are played back and a volume control that controls a volume at which the speaker reproduces the first and second pre-recorded sounds when the first and second pre-recorded sounds are played back.

A14 22 42. (Once Amended) The apparatus of claim ¹⁶36, wherein the first pre-recorded sound simulates an environmental contact sound made by a species of animal in the environment and the second pre-recorded sound simulates one of a vocal sound made by a species of animal and an animal-to-animal contact sound made by members of a species of animal in the environment.

23 43. (Once Amended) The apparatus of claim ¹⁶36, wherein the first pre-recorded sound simulates the sound of a step taken by a member of a species of animal, and wherein the controller can repeatedly play back the pre-recorded sound to simulate a sound of a member of a species of animal walking.

45. (Once Amended) The apparatus of claim 36, wherein at least one of the first and second pre-recorded sounds is recorded from a sound actually made by a member of a species of animal.

47. (Once Amended) An apparatus for luring an animal to an area in an environment, the apparatus comprising:

means for storing first and second pre-recorded sounds that simulate first and second sounds each made by a species of animal in the environment; and

means for playing back the first and second pre-recorded sounds contemporaneously.

Please add the following new claims 48-87 as follows.

48. (New) The method of claim 1, wherein act (A) comprises playing back the pre-recorded sound that simulates an environmental contact sound made in the environment by a species of animal of which the lured animal is a member.

49. (New) The apparatus of claim 13, wherein the lured animal is a member of the species.

50. (New) The apparatus of claim 13, further comprising:
a speaker to reproduce the pre-recorded sound when the pre-recorded sound is played back.

51. (New) The apparatus of claim 13, wherein the apparatus further comprises:
a battery to provide power to the apparatus.

52. (New) The apparatus of claim 25, wherein the lured animal is a member of the species.

53. (New) The apparatus of claim 25, further comprising:
means for reproducing the pre-recorded sound when the pre-recorded sound is played back.

54. (New) The method of claim 26, wherein act (A) comprises playing back the first pre-recorded sound that simulates an animal sound made by a species of animal of which the lured

animal is a member.

14 13
55. (New) The method of claim ~~54~~, wherein act (A) comprises playing back the second pre-recorded sound that simulates an animal sound made by the species of animal of which the lured animal is a member.

15 1
56. (New) The method of claim ~~26~~, wherein act (A) comprises playing back the first pre-recorded sound that simulates an animal sound made by a first species of animal and playing back the second pre-recorded sound that simulates an animal sound made by the first species.

A17 9 6
57. (New) The method of claim ~~31~~, wherein act (A) comprises playing back the first pre-recorded sound, which simulates a vocal animal sound.

10 9
58. (New) The apparatus of claim ~~57~~, wherein act (A) comprises playing back the second pre-recorded sound, which simulates a second vocal animal sound different than the first vocal animal sound.

27 16
59. (New) The apparatus of claim ~~36~~, wherein at least one of the first and second simulated sounds is made by a species of animal of which the lured animal is a member.

28 16
60. (New) The apparatus of claim ~~36~~, wherein the first simulated animal sound and the second simulated animal sound are made by a same animal species.

29 16
61. (New) The apparatus of claim ~~36~~, further comprising:
a speaker to reproduce the first and second pre-recorded sounds when the first and second pre-recorded sounds are played back.

30 16
62. (New) The apparatus of claim ~~36~~, further comprising:
a first signal representing the first pre-recorded sound on the recording medium, the first pre-recorded sound simulating a first vocal animal sound; and

a second signal representing the second pre-recorded sound on the recording medium.

31
30
63. (New) The apparatus of claim 62, wherein the second pre-recorded sound simulates a second vocal animal sound different than the first vocal animal sound.

32
16
64. (New) The apparatus of claim 30, wherein the apparatus further comprises:
a battery to provide power to the apparatus.

34
33
65. (New) The apparatus of claim 47, wherein at least one of the first and second simulated sounds is made by a species of which the lured animal is a member.

A16
35
33
66. (New) The method of claim 47, wherein the first simulated animal sound and the second simulated animal sound are made by a same species of animal.

36
33
67. (New) The apparatus of claim 47, further comprising:
means for reproducing the first and second pre-recorded sounds when the first and second pre-recorded sounds are played back.

37
33
68. (New) The apparatus of claim 47, further comprising:
a first signal representing the first pre-recorded sound on the recording medium, the first pre-recorded sound simulating a first vocal animal sound; and
a second signal representing the second pre-recorded sound on the recording medium.

38
37
69. (New) The apparatus of claim 68, wherein the second pre-recorded sound simulates a second vocal animal sound different than the first vocal animal sound.

70. (New) An apparatus for luring an animal to an area in an environment, the apparatus comprising:

sub-B4
> a recording medium on which is stored a first signal representing a first pre-recorded sound that simulates at least a first animal sound made by a species of animal in the environment and a second signal representing a second pre-recorded sound that simulates at least a second

animal sound made by a species of animal in the environment;

sub 34
cont a user interface including a first button to select the first signal and a second button to select the second signal;

a controller to play back contemporaneously the first and second pre-recorded sounds in response to the first button and second button being pressed; and

a hand held unit to house the recording medium, the user interface and the controller during operation of the apparatus.

40

39
71. (New) The apparatus of claim 70, wherein the first animal sound is made by a species of animal of which the lured animal is a member.

41

39
72. (New) The apparatus of claim 70, wherein the first animal sound and the second animal sound are made by a same animal species.

42

39
73. (New) The apparatus of claim 70, wherein the first pre-recorded sound simulates a first vocal animal sound.

43

42
74. (New) The apparatus of claim 73, wherein the second pre-recorded sound simulates a second vocal animal sound different than the first vocal animal sound.

44

39
75. (New) The apparatus of claim 70, further comprising:
a speaker, housed separately from the hand-held unit, to reproduce the first and second pre-recorded sounds contemporaneously in response to the playback of the first and second pre-recorded sounds by the controller.

45

39
76. (New) The apparatus of claim 70, wherein the user interface includes one or more controls to control a volume of the reproduced first and second pre-recorded sounds.

46

39
77. (New) The apparatus of claim 70, wherein the apparatus further comprises:
a battery to provide power to the apparatus.

78. (New) A method of luring an animal to an area in an environment using a hand-held unit that houses a recording medium and a user interface, the recording medium storing a first signal representing a first pre-recorded sound that simulates at least a first animal sound made by a species of animal in the environment and storing a second signal representing a second pre-recorded sound that simulates at least a second animal sound made by a species of animal in the environment that is different than the first animal sound, and the user interface including a first button to select the first pre-recorded sound and a second button to select the second pre-recorded sound, the method comprising acts of:

(A) controlling a simulation of the first animal sound by pressing the first button to reproduce the first pre-recorded sound; and

(B) controlling a simulation of the second animal sound that is contemporaneous to the simulation of the first animal sound by pressing the second button to reproduce the second animal sound,

48
79. (New) The method of claim 47, wherein act (A) comprises controlling the simulation of the first animal sound made by a species of animal of which the lured animal is a member.

49
80. (New) The method of claim 48, wherein act (B) comprises controlling the simulation of the second animal sound made by the species of animal of which the lured animal is a member.

50
81. (New) The method of claim 47, wherein act (A) comprises controlling the simulation of the first animal sound made by a first species of animal, and act (B) comprises controlling the simulation of the second animal sound made by the first species.

51
82. (New) The method of claim 47, wherein act (A) comprises controlling the simulation of a first vocal animal sound.

52
83. (New) The method of claim 51, wherein act (B) comprises controlling the simulation of a second vocal animal sound different than the first vocal animal sound.

53
84.

47

(New) The method of claim 78, wherein act (A) further comprises controlling the reproduction of the first pre-recorded sound by a speaker housed separately from the hand-held unit, and act (B) further comprises controlling the reproduction of the second pre-recorded sound by the speaker.

54
85.

47

(New) The method of claim 78, wherein the user interface includes one or more volume controls, and the method further comprises an act of:

(C) controlling a volume of the reproduced first and second pre-recorded sounds using the one or more volume controls.

A17 55
86.

47

(New) The method of claim 78, wherein the hand-held unit further houses a battery, and the method further comprises an act of:

(C) providing power to the user interface and the recording medium using the battery.

87. (New) An apparatus for luring an animal to an area in an environment, the method comprising:

sub-B6 a recording medium on which is stored a first signal representing a first pre-recorded sound that simulates at least a first animal sound made by a species of animal in the environment and a second signal representing a second pre-recorded sound that simulates at least a second animal sound made by a species of animal in the environment;

a user interface including a first button to select the first pre-recorded sound and a second button to select the second pre-recorded sound;

means for contemporaneously playing back the first and second pre-recorded sounds in response to the first button and the second button being pressed; and

a hand-held unit to house the recording medium, the user interface and the means for playing back during operation of the apparatus.